

Speeder and Patrolman Problem

A speeder driving down the road at a constant 20 m/s, passes a patrolman parked on the roadside. The patrolman waits 3 seconds, then pursues the speeder, accelerating at a constant 4.0 m/s².

Q When does the patrolman catch the speeder?

A Let t = time the patrolman is accelerating. Then $t + 3$ = time the speeder is traveling. At the instant the patrolman catches the speeder, the displacement, Δx , for both vehicles is the same.

$$\begin{aligned} \bar{v}(t + 3) &= \frac{1}{2}at^2 \\ \Delta x &= \bar{v}(t + 3) \text{ speeder} & (20 \text{ m/s})(t + 3) &= \frac{1}{2}(4.0 \text{ m/s}^2)t^2 \text{ ignore units for a bit} \\ \Delta x &= \frac{1}{2}at^2 \text{ patrolman} & 20t + 60 &= 2t^2 \\ & & 2t^2 - 20t - 60 &= 0 \end{aligned}$$

To solve this equation, use the quadratic formula (or your scientific calculator)

$$\frac{20 \pm \sqrt{400 + 480}}{4}$$

$$\frac{20 \pm 29.7}{4}$$

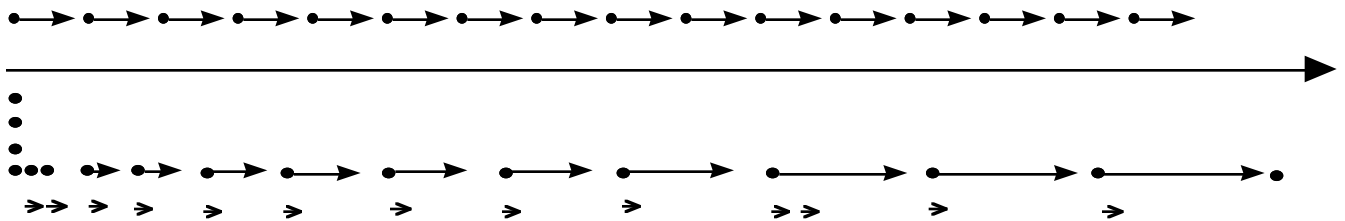
$$t = 12.4s$$

After the patrolman has accelerated 12.4s, he catches the speeder who has been traveling for 15.4s.

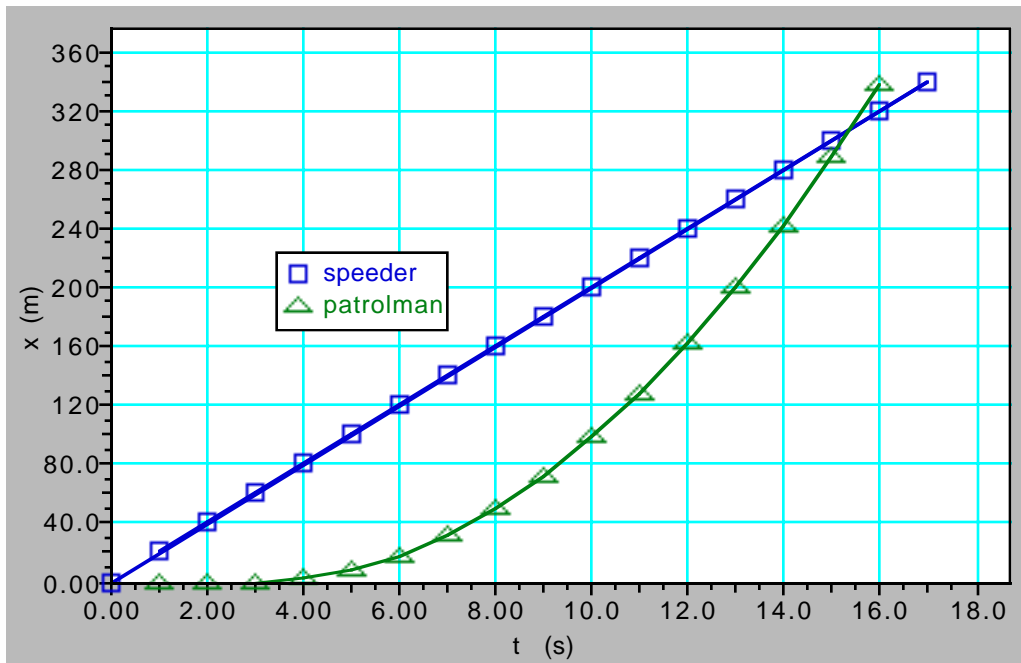
Q Where does the intercept occur? Keeping 3 sf's one can solve this with either equation:

A $\Delta x = 20 \text{ m/s}(15.4s)$ $\Delta x = \frac{1}{2}(4.0 \text{ m/s}^2)(12.4s)^2$
 $\Delta x = 308m$ $\Delta x = 308m$

A motion map depicting this situation is shown below. The speeder's position is shown above the position axis, while the patrolman's position is shown below.



Below is a position vs time graph of the patrolman and speeder.



Below is a velocity vs time graph. The area under each curve has been shaded to show the approximate displacement of each vehicle.

